

15-440/640 Distributed Systems Midterm

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- Please write your name and Andrew ID above before starting this exam.
- This exam has 17 pages, including this title page. Please confirm that all pages are present.
- This exam has a total of 100 points.

Question	Points	Score
1	13	
2	26	
3	12	
4	12	
5	15	
6	12	
7	9	
8	1	
Total:	100	

- (e) (3 points) [True, False] A RAID system using spinning hard disks is likely to have its throughput bottlenecked by the CPU cost of calculating the parity block.

(d) (4 points) You have a new disk that allows writes in 64 byte quantities. For your transactional database system, however, you need to be able to write 512 byte sectors atomically. Describe how you can achieve the effect of an atomic write of 512 bytes in this situation. It's OK to use more than 512 bytes.

(e) (4 points) Consider a two-phase commit system with four nodes, the coordinator and three workers, A, B, and C. The coordinator crashes after sending its `VoteCommit?` message to the workers, and then returns to life having missed all of the responses.

Can the system commit? [Circle One] Yes No

Explain briefly why.

Can the system abort? [Circle one] Yes No

Explain briefly why.

(f) (6 points) Nodes A and B wish to time synchronize. The link from A to B takes 40ms, and the link from B to A takes 20ms but these numbers are not known to the computers. They synchronize using Cristian's algorithm in one round. Node A's time is 500 and Node B's time is 632. Node A starts the protocol.

(a) At the completion of the protocol what time does Node A believe it is?

(b) What, if any, error is in this value and why?

Why Would Adults Share Chopsticks Like This?

3. There is a classical problem in concurrency known as the Dining Philosophers. The problem is as follows: Five philosophers sit around a circular dining table. Each philosopher has a bowl of rice in front of them, and there is a single chopstick exactly in between every two philosophers. Each philosopher alternately thinks and eats. A philosopher needs a pair (i.e., chopstick to their left AND right) of chopsticks to eat. When the philosopher is thinking, they put down their chopsticks.

Given that this is an example of a concurrent system with a need for synchronization, three important design goals that a potential should address, when there are **NO FAILURES** in the system are:

- No Deadlocks - everybody can eat and are not waiting on each other.
 - No Livelocks - everyone can eat and are not just picking and dropping chopsticks
 - Fairness - everyone gets a chance to eat at some point after a bounded amount of waiting.
- (a) (4 points) Consider a potential solution to this problem:

Step 1: think until the left chopstick is available; when it is, pick up;
Step 2: think until the right chopstick is available; when it is, pick up;
Step 3: when both chopsticks are held, eat for a fixed amount of time;
Step 4: then, put the right chopstick down;
Step 5: then, put the left chopstick down;
Step 6: repeat from the beginning.

Does this solution address all of the desirable properties of concurrent systems that we have listed above? If not, which one is violated and give an example of when it is violated?

(b) (4 points) Assume that we change the solution outlined in part (a) above such that each philosopher is asked to wait 5 minutes after acquiring the left chopstick to get the right chopstick and if they cannot get it within that time, they let go of the left chopstick and sit idle for 5 minutes. What desirable property of concurrent systems is still being violated? Give an example of when it is violated.

(c) (4 points) What is a simple modification to the protocol in part (b) above that can address the property being violated?

The Multiplied Mutexer

4. Consider a variation on the central coordinator algorithm for mutual exclusion. Instead of one coordinator, suppose we have two coordinators, such that the algorithm will continue to operate even if at most one coordinator fails. The coordinators are connected with a synchronous channel with maximum delay of D seconds. Communication between the coordinators and client processes is asynchronous. When a process needs to enter the critical section, it sends a request to both the coordinators. The process may enter the critical section when it receives an OK message from either of the two coordinators.

Help define the protocol the coordinators use to communicate between each other.

Name the coordinators P and S . P is the primary and S is the secondary. For naming purposes, assume they maintain a lock-owner variable to remember who has the lock, if held, which is nil otherwise.

Assume that P is required to send a heartbeat message to S every T seconds.

Ensure that your protocol works properly if the primary had granted a lock, and then died, that the secondary still knows that the lock is held and by whom.

Define your protocol by answering the following four questions. If any of your operations involve sending a message from P to S or S to P , please define in that answer what the receiver should do with the message they receive.

- (a) (3 points) When P receives a lock request from client C , what is the sequence of operations it performs?

- (b) (3 points) When S receives a heartbeat message from P , what does it do?

(c) (3 points) How does S conclude that P has died?

(d) (3 points) When S receives a lock request from client C, what does it do?

Dropbox's Marketing Takes Over the Company

5. Dropbox has discovered the secret to perfect computers and networks. None of their servers crash and their network will never get partitioned. They use Quantum Magic to make messages arrive *instantaneously* (faster than light). The magic network includes their servers and all client devices. They promise that: (1) all file changes will be immediately visible to each connected user (2) Any user can access (view or modify) any file on any of their devices at any time.
- (a) (3 points) Assuming their breakthrough is real, can they deliver on these promises? Explain why or why not in a few sentences with reference to the CAP theorem.
- (b) (3 points) Dropboxes magic network does not cover Pittsburgh, and clients there must use normal Internet connections. To make users happy there, Dropbox uses their normal mechanism of caching files on device. They use a mechanism to allow clients to access (view or modify) those files. They say the mechanism they use can allow the client to have an exclusive lock on a file while handling the case where a client crashes forever. What is that mechanism, and explain briefly how it works.
- (c) (3 points) Explain the consequence this change (allowing clients in Pittsburgh) has on the promises they made for part a. Can they still meet them? Why or why not?

(d) (3 points) Dropbox decides to allow Pittsburgh-to-Pittsburgh networking. Node A can allow node B to directly fetch a file from its local cache instead of going through the dropbox servers. When node A does send the file to node B and node B wants to modify it, what agreement must A and B have to ensure that the file access remains safe under the mechanism you described earlier?

(e) (3 points) [True, False] The AFS distributed file system improves scalability by keeping no per-client state. Justify your answer with a 1-sentence explanation.

Why Can't We All Just Agree?

6. You just graduated from CMU and are hired as a Paxos expert. Your colleague, who didn't take 15440, keeps suggesting changes to your company's Paxos implementation, and it's your job to analyze them and often rebuke them. For this problem we want two properties from a consensus algorithm:

- Correctness: The consensus is not reached for more than one value
- Liveness: The system never gets stuck (it never gets to a state where it will never be able to reach consensus)

For each of the following variants of single-decree Paxos, indicate which properties it has:

(a) (4 points) Every time they receive a message, nodes flip a coin and drop it if the coin comes up heads. Does this satisfy (Circle the right choice):

- Correctness and Liveness
- Only correctness
- Only liveness
- Neither

Explain your answer in at most two sentences. Seriously, keep it brief.

(b) (4 points) Once they have accepted a proposal, nodes never change their mind (and reject later proposals with different values regardless of proposal number).

Does this satisfy (Circle the right choice):

- Correctness and Liveness
- Only correctness
- Only liveness
- Neither

And explain. Again, keep it brief:

(c) (4 points) The prepare phase is only used for finding the highest sequence numbers, but proposer may still use their value instead of what they get from running the prepare phase if they feel strongly about it.

Does this satisfy (Circle the right choice):

- Correctness and Liveness
- Only correctness
- Only liveness
- Neither

And explain. You know the drill, please keep it brief:

Primary Backup Backup - Backup!

7. Dawn Bovik is designing a new primary-backup system - they want to assign two backups to the primary, marked as backup-A and backup-B. Their replication mechanism works as follows:

- If the primary fails, backup-A is promoted to be the new primary.
- If backup-A dies or is promoted, backup-B is marked as backup-A.

To make sure the system works with slow and unreliable networks, Bovik decides to replicate only a single copy of each operation as follows:

- The primary will forward each operation at first to just backup-A.
- If the RPC fails, then only in that case does the primary forward to backup-B.
- If that RPC fails, the primary tries backup-A again, and so on, until the RPC to one of them succeeds.

(a) (3 points) Can this system tolerate 2 server failures? Justify in 1 sentence

(b) (3 points) Can this system tolerate disconnection of backup-A from the network (in the absence of any other failures)?

- (c) (3 points) Bovik realizes this design has a serious consistency flaw - provide an example of scenario where this system will return an inconsistent result under failures that a paxos system should be able to handle (i.e., one of the three nodes fails).

